



127th MAINE LEGISLATURE

FIRST REGULAR SESSION-2015

Legislative Document

No. 578

H.P. 402

House of Representatives, February 26, 2015

**An Act To Redefine the Method by Which the Department of
Education Determines Cost Sharing for School Construction and
Renovation Projects for Municipalities within a School
Administrative Unit**

Reference to the Committee on Education and Cultural Affairs suggested and ordered printed.

A handwritten signature in cursive script that reads "R. B. Hunt".

ROBERT B. HUNT
Clerk

Presented by Representative GINZLER of Bridgton.
Cosponsored by Senator HAMPER of Oxford and
Representatives: GUERIN of Glenburn, MAKER of Calais.

1 **Be it enacted by the People of the State of Maine as follows:**

2 **CONCEPT DRAFT**

3 **SUMMARY**

4 This bill is a concept draft pursuant to Joint Rule 208.

5 This bill proposes to amend the current education statutes pertaining to the methods
6 by which the Department of Education determines how the costs for school construction
7 and renovation projects are shared among the member municipalities of a school
8 administrative unit. The bill would implement:

9 1. An alternative method for determining the sharing of costs for a school
10 construction or renovation project among member municipalities of a school
11 administrative unit comparable to the methods established under the Maine Revised
12 Statutes, Title 20-A, section 1481-A, subsection 3; and

13 2. An amendment to the provisions of the Essential Programs and Services Funding
14 Act regarding the sharing of debt service costs related to school construction and
15 renovation projects in order to more equitably distribute the local share of school
16 construction and renovation project costs among the member municipalities of a school
17 administrative unit by including the number of resident pupils in each municipality and
18 the property fiscal capacity of each municipality as the basis for sharing the debt service
19 costs related to school construction and renovation projects.